#### IOWA STATE UNIVERSITY

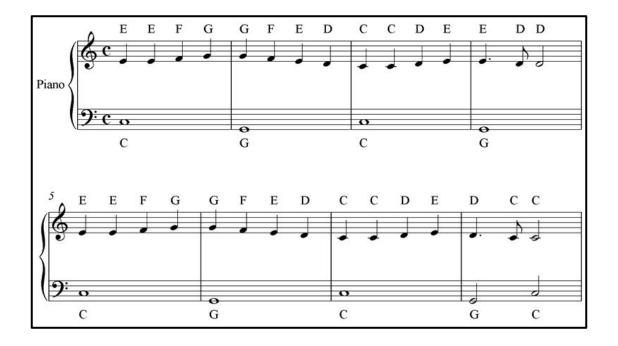
EE/CPRE/SE 491 Spring 2019, Team sddec19-13

### **Sheet Vision**

Members: Ricardo Faure, Bryan Fung, Garrett Greenfield, Trevin Nance, Walter Svenddal

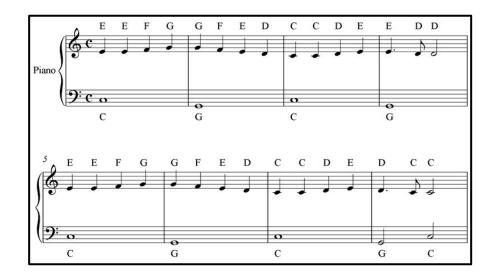
Faculty Advisor: Alexander Stoytchev

# Project plan

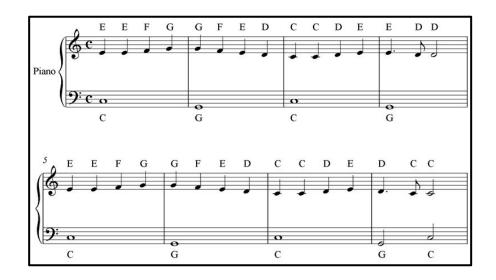


#### Sheet music is helpful, but it's:

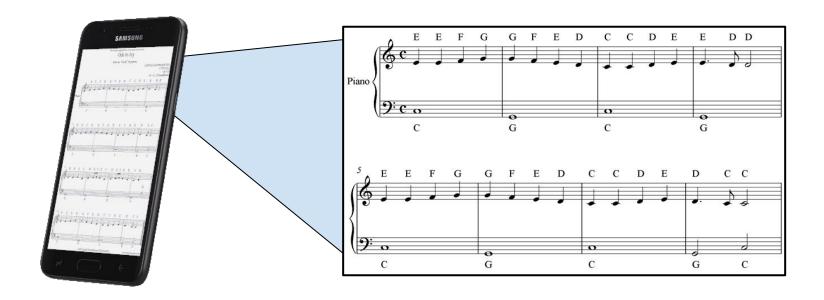
- Hard to read
- Hard to "hear the music"
- Hard to learn from

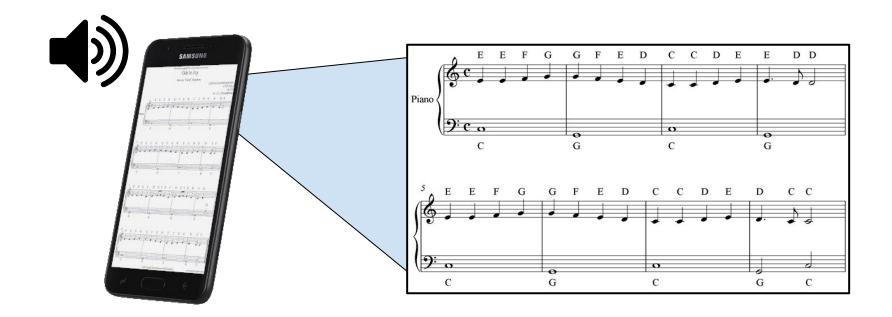




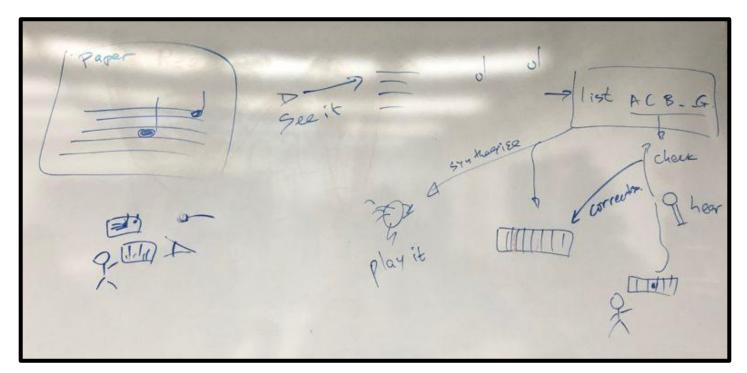


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# Conceptual Sketch



Platforms: iPhone, Android

- Sheet Music Reader
  - Access to images in memory or from camera
  - Generate MIDI files from scanned sheet music
  - Playback MIDI files from scanned sheet music

Platforms: iPhone, Android, Desktop

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- Music Trainer
  - Displays keyboard, plays along with the music

#### Platforms: iPhone, Android, Desktop

- Sheet Music Reader
  - Access to images in memory or from camera
  - Generate MIDI files from scanned sheet music
  - Playback MIDI files from scanned sheet music
- Music Trainer
  - Displays keyboard, plays along with the music
  - Access to audio from microphone
  - Process audio, check for correctness

- Performance:
  - Run image processing on AWS in less than 5 seconds.
  - Music trainer should run in real time.
- Scalability:
  - Large and real-time data.
- Extensibility:
  - Test that the algorithm runs on AWS/APP.

### Potential Risks

Unfinished work

- Untested camera/lighting combinations
- Untested sheet music types

### Constraints and Considerations

- Multi platform application
- Computer vision is computationally expensive
- Different styles of sheet music

# Market survey

- Few competitors
- Competitors suffer from:
  - Poor UI
  - Low accuracy
  - No note visualization
  - No playback correction

### Resource/Cost Estimate

- Rolling Stone Easy Piano Sheet Music Classics
  - o (~\$20)
  - Optional
- eloam Mini Document Camera Scanner S300P
  - o ~\$130
  - Optional
- Audio-Technica AT2020 Cardioid Condenser Studio XLR Microphone
  - o ~\$100
  - Optional

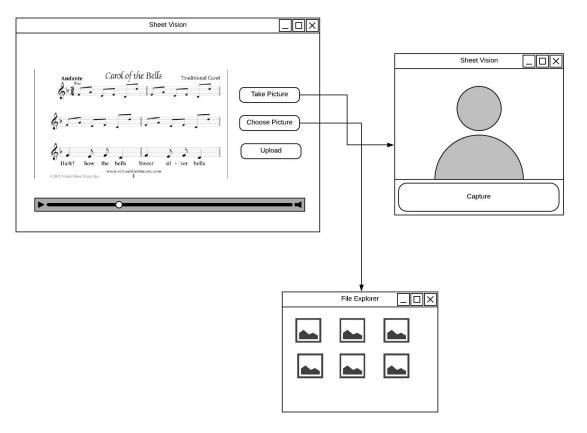
### Milestones

Feb. 2019	Feb. 2019	April 2019	Sep. 2019	Oct. 2019	Dec. 2019	Dec. 2019
ReactJS Desktop application for windows	Application can read images from camera/file directory	Algorithm can recognize music notes in sheet music	Application can play correct notes from processed sheet music	Application can listen to user audio using the microphone.	Application can listen to user audio using the microphone.	Algorithm can recognize music notes based on audio input.

# **System Design**

# **Functional Decomposition**

- User scans and sends sheet music
- User watches a preview of how to play in accordance to the sheet music
- User plays their instrument into recording device
- User uses the comparison of notes played and sees more accurately what they did wrong



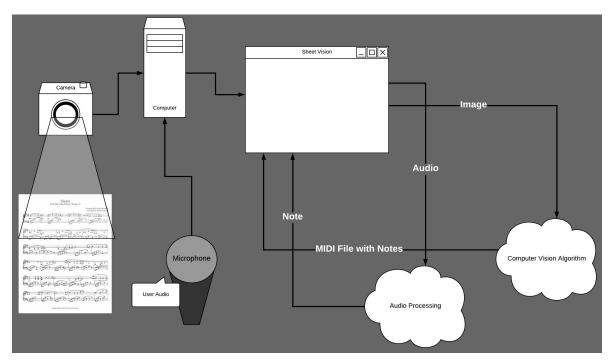
**Detailed Design** 

# HW/SW/Technology Platform(s)

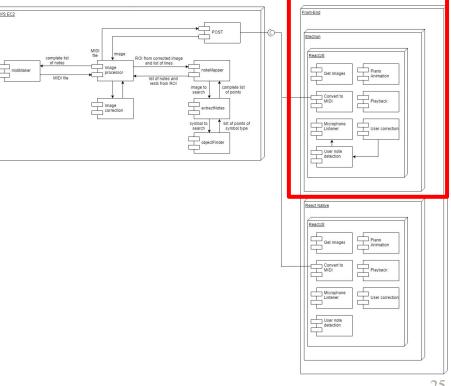
- Amazon Web Services
- React/React Native
- ElectronJS
- Apache
- OpenCV
- MIDIUtil

### General Architecture

- Front-end
  - React Native
  - Electron
  - ReactJS
- Computer Vision
  - AWS
  - OpenCV

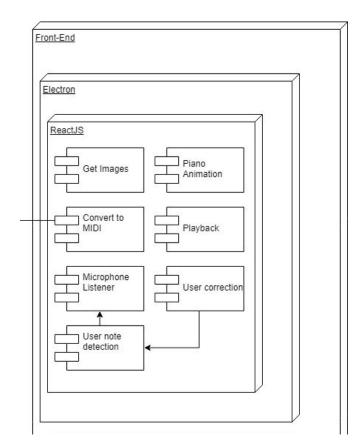


### General Architecture

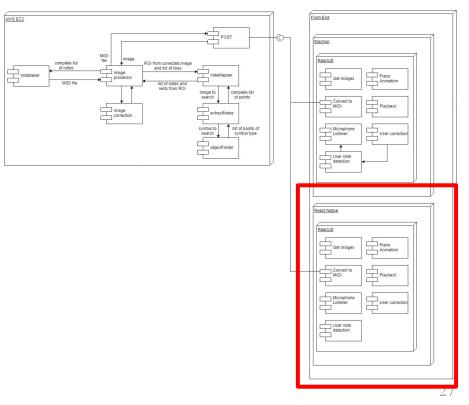


# Desktop Architecture

- Stack of:
  - Electron
  - ReactJS
- Why?
  - Multiplatform
  - Modular Components
  - Portability to Web



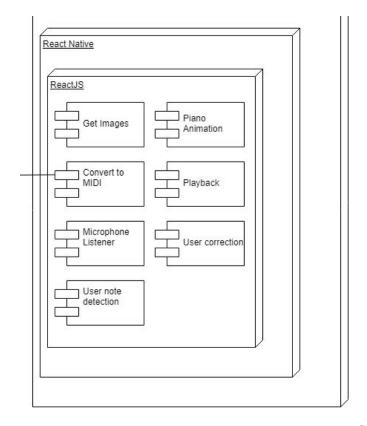
### General Architecture



### Mobile Architecture

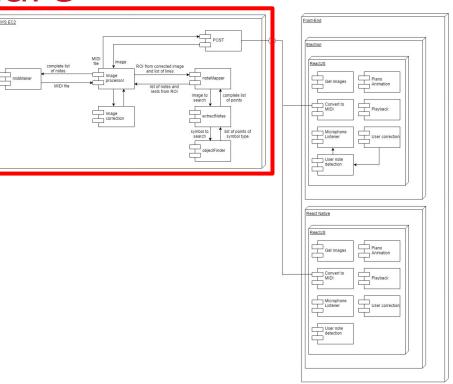
React Native

- Why?
  - Multiplatform
  - Modular Components



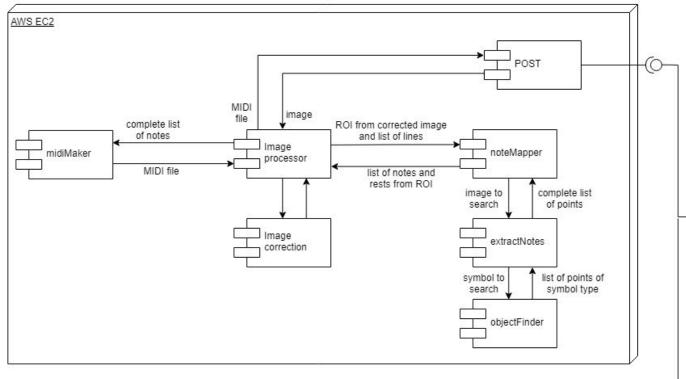
### General Architecture

- Front-end
  - React Native
  - Electron
  - ReactJS
- Computer Vision
  - AWS
  - OpenCV



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### Computer Vision Architecture



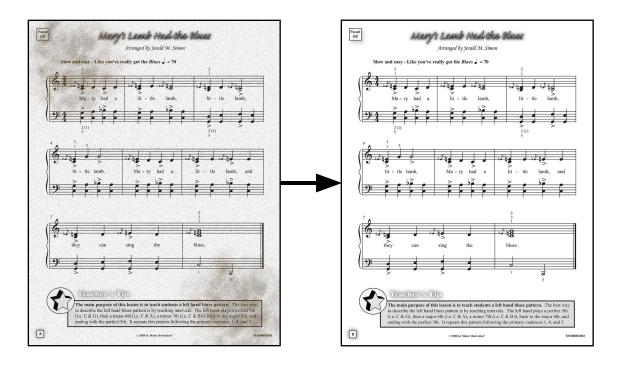
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# Computer Vision Algorithm

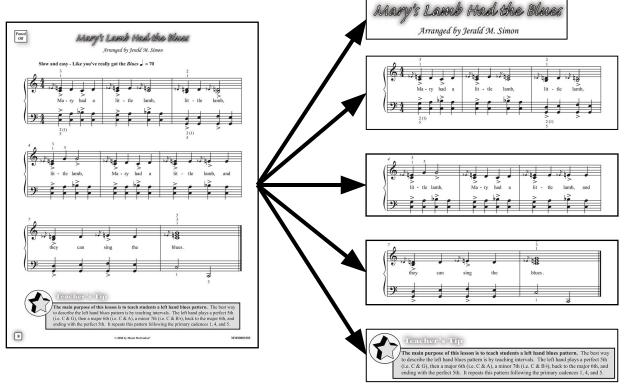
#### Works in three stages

- Image correction and preprocessing
- Note extraction
- Note mapping and MIDI construction

### Remove Noise, Balance Colors

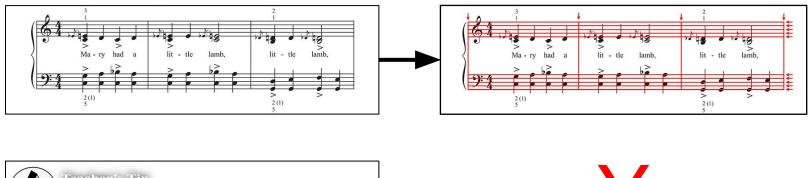


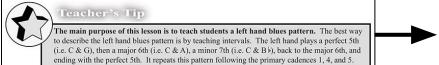
# Split into ROIs



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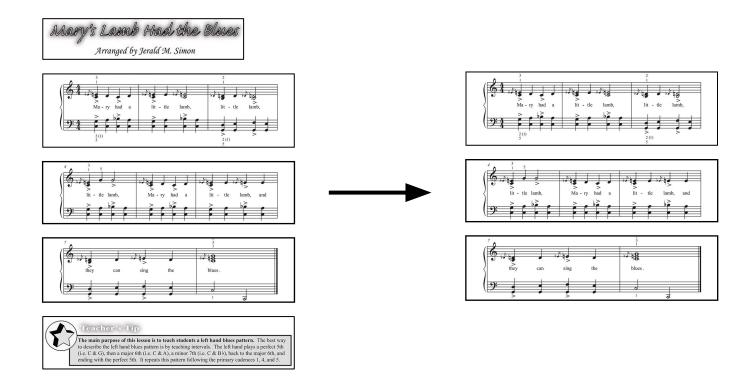
### Test for Sheet Music Traits







### Filter Out Non-Sheet Music ROIs



### Note Extraction

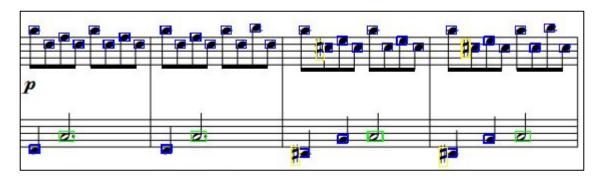


# Find symbols and erase them





# Repeat For All Symbol Types

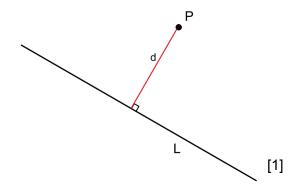




# Note Mapping and MIDI Construction

Use point to line segment distance

Use point to point distance



[1]Distance between Point and Line. *Brilliant.org*. Retrieved 15:33, April 26, 2019, from <a href="https://brilliant.org/wiki/distance-between-point-and-line/">https://brilliant.org/wiki/distance-between-point-and-line/</a>.

### Test Plan

#### **Functional Testing**

- Application usability
- Algorithm correctness

#### Non-functional Testing

- Performance
- Scalability
- Extensibility

## Prototype Implementations

#### Currently our prototypes can:

- Take pictures and upload images on our desktop app.
- Have the images make a round trip to the AWS machine, be processed by opency, and return back to the app.
- Detect music notes on OpenCV algorithms.

# Conclusion

## **Current Project Status**

- Machine vision model complete
- Exploring React/React Native to improve UI
- Amazon Web Server is up and running
- Communication between server and test applications are finalized

# Task Responsibility/Contributions

Name	Responsibility	Contributions	
Bryan Fung	Frontend/Backend, Meeting Facilitator, Report Manager	Implemented a piano	
Garrett Greenfield	Front end, Team Scribe	Implemented piano animations	
Ricardo Faure	Frontend/Backend, Architectural Engineer	Implemented communication between the device and AWS	
Trevin Nance	Machine vision, Chief Engineer Power System	Created note detection/mapping and MIDI file generation algorithms	
Walter Svenddal	Machine vision, Report Manager	Sheet music preprocessing and measure line extraction	

### Plan for next semester

Finish UI

- Improve machine vision algorithm
- Begin development on audio processing model

# Acknowledgement

- Our sincere thanks to ISU Engineering Department and Dr. Daniels for providing us with this opportunity.
- We would like to thank our faculty advisor Dr. Stoytchev for his support and great feedback.

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### Questions?